

COMICMASTER

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LBSC642 [Semester, e.g. Fall 2012]

<http://lbsc642.ahnjune.com/>

WHAT IS COMICMASTER?

ComicMaster is a free Web resource (<http://www.comicmaster.org.uk>) where students can create and their own comics and graphic novels. Users are able to print creations without establishing an account; however, for longer, more intricate projects, a free account is recommended to enable the user to save his/her work.

ComicMaster is easy to use; would recommend use by mid- to upper elementary to middle school students, as the templates are limited (e.g., there's only one female character). A student is able to print out a hard copy of his/her work take pride in the final product.

MATERIALS NEEDED:

- Computers – needed to create the comics/graphic novels
- Printers – needed to print out the creations.

EDUCATIONAL GOALS:

- Promote reading, writing and creativity
- Engage learners by using an interesting, less-traditional method of introducing a new unit



POSSIBLE USES – IN THE LIBRARY OR CLASSROOM:

- ComicMaster could be used as a hook to introduce a new unit (e.g., forest biomes)
- An instructor could create customized comics and/or short graphic novels for a specific learner or group of learners
- Promote activities (e.g., upcoming events) or resources (e.g., new books) in the classroom or library

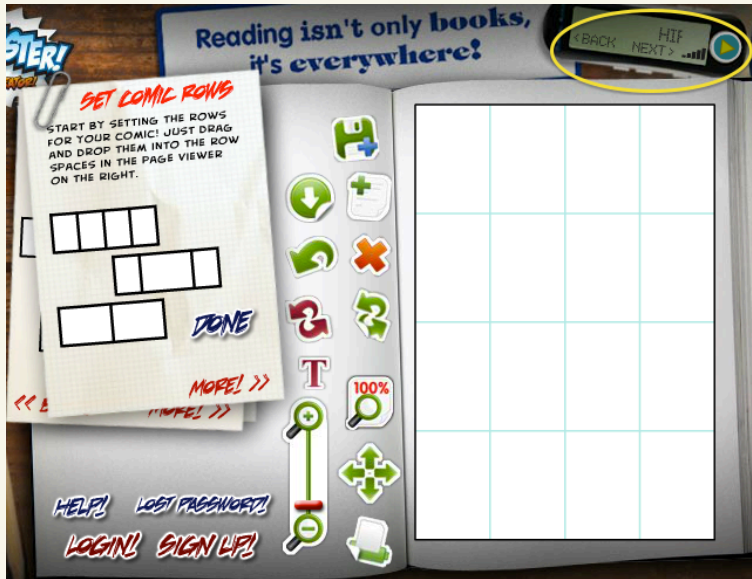
POSSIBLE USES – STUDENTS:

- Create a comic strip or graphic novel to reflect the information learned in a unit, e. g., topic regarding collecting samples in the forest
- Extend and/or develop stories for secondary or new characters from a story (or biography); e.g., a story told from the perspective of Sherlock Holmes' chauffeur, who is a super-hero in disguise
- Prepare scenes with blank speech and thought bubbles and blank captions and have students add their own words

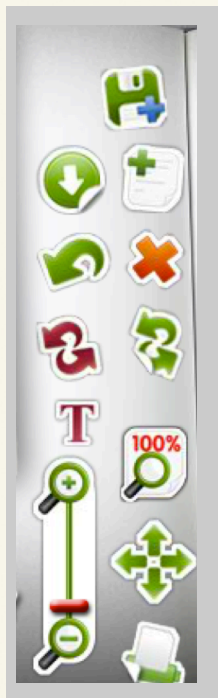


HOW TO USE COMICMASTER

You can start creating your graphic novel right away; no account is needed, but an account is recommended so that you can save your work. Enjoy!



Step 1: Set Rows



Step 3: Navigate and Manipulate



Need Help?

Step 1: Set Rows – Rows may be set individually, or students may select from a page of pre-set rows. Note that there is not an ability to change the row layout after it is established, so some pre-planning may be necessary. Something cool: the student can pick some background music (top right corner, circled in yellow) to get him/herself into a creative mindset.

Step 2: Add Assets – Create your graphic novel here! Choose characters, backgrounds, speech/thought bubbles and other features.

Step 3: Navigate and Manipulate – Save, add new pages, zoom in/out, and print using these tools.

Need Help? – Clicking the Help! link will open up a quick and easy-to-follow narrative regarding the available features and tools of ComicMaster.

Step 2: Add Assets

